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**War Games Discussion Questions**

1. The Cold War drove the plot of the film because of the fear of a potential World War III. The Soviet threat drives the technological innovation on display because they built the large computer to simulate the entire war.
2. Cyber looks bulky in this time, but it is in a primitive stage. One gets on-line by a telephone modem. Cyber security involves an elaborate, protective system, but the system is vulnerable to its creators.
3. The military is the guardian of Cyber technology, but they also made it vulnerable because they are still developing it. The military draws on society as a workforce.
4. In the military’s estimation, the WOPR represents an improvement over human agents because it can run every possible scenario and perform tasks much faster than humans can. In the end, WOPR was actually more like the humans because it realized that in nuclear warfare there are no winners.
5. The problem is that man is always making something to kill other men and we put to much trust in our technology. Technological innovation does always equal progress, but it doesn't always mean it is beneficial.